

Tournament Ice Hockey Rulings for the Kingston International Youth Hockey Festival

1. Each team will play a minimum of four games in the preliminary round and the game will consist of two periods of eighteen minutes stopped time with no overtime for all levels, except that the game will be two periods of fifteen minutes stopped time for all playoff games.
2. Pre-game warm-ups will be three minutes continuous time.
3. We will be playing with the no red line rule, therefore, 2 line passes will be permitted. The touch-up offsides rule will be used.
4. One 30-second time out per team per game will be permitted.
5. If a difference of five goals or more exists at any time from the 10th minute up in the 2nd period on, the remainder of the game will be of running time. The time will stop again should the differential be reduced to a "4 goals differential".
6. If there is a tie game at the end of regulation time during the **tournament playoffs**, the following overtime rules will apply: a) One, Five minute sudden death period: Three on Three + Goaltender; and b) Shootout: Three penalty shots to each team. Should tie persist, one penalty shot each until there is a winner. You have to use a different player for each shot until all players have been used.
7. All Hockey Apparels worn by players in this tournament must be approved CSA or US equivalent. **The direction of the KIYHSF is not liable for any injury due to hockey apparels that not meet CSA/US approved security regulations/requirements.**
8. The ice will be resurfaced after every game.
9. **Minor penalties** will be **2 minutes**, **Major penalties 5 minutes**, and **Game misconduct 10 minutes** at all times during the tournament. If a player receives a penalty, he/she must immediately go to the penalty box.
10. **A Major penalty** will be assessed for **Slashing, Fighting** or any **Racism & Derogatory/Abusive language** (such as **Swearing** as an example). The player who received a second major penalty is expelled from that particular game.
11. **A Game Misconduct** penalty will be assessed to any player who "**Intent to Injure**" by way of **Charging/Checking from behind, "Spearing", Kicking, Kneeing, Hitting/Punching an official... A second Game Misconduct penalty for any player will result in be ejected from the tournament.** There will be no discussion on players or ejection from games and/or tournament.
12. No PENALTY or CALL by the official is permitted to be ARGUED by anyone. You can always discuss a call in a CALM manner when there is a stoppage in the game. If a player is asked to leave the ice, he/she must do so immediately without negative comments or they will be further disciplinary action.
13. No equipment penalty will be awarded (Ex. Torn pants, curves, ...).
14. All suspensions are at the discretion of the tournament director and any team playing with a player that has a suspension or expulsion will forfeit all games from the point of the original suspension/expulsion.
15. ROSTERS. Teams must provide a final official game roster to the Direction of the tournament prior to the start of the FIRST game. The roster must include a unique jersey number for each player. Any players added to the roster after the tournament is ON will need to be approved by tournament organizers in order to be eligible. The exception to this rule is that injured, sick, or unavailable goalies may be replaced with the assistance/approval of tournament organizers.
16. All eligible players must be entered on the first game score sheet (maximum 20 players including 3 goaltenders).

17. A player can only play for one team during this tournament weekend. Failure to do so will disqualify said player.
18. Each team should be ready to play 12 minutes PRIOR to their scheduled start times without any advanced warning. A team that does not present itself to a game will be subject to a disciplinary committee and expulsion from the tournament. A defaulted game result will be a 2 - 0 for the winning team and 5 - 0 result to the losing team.
19. Every team must dress a minimum of 6 players and 1 goaltender. A ten minute delay will be permitted to dress a second goaltender in the event the regular goaltender is injured and the team has no dressed goaltender on the bench.
20. Should an "act of god" happen (power failure, major injury ...), after ½ hour the game will be called and the score will be recorded as is no matter how long the game was running at the time of the "act of god".
21. No Protests will be accepted.
22. Team's coach and manager are responsible of their actions and those of the parents and players.
23. Body contact will be permitted starting at the 2000-born players". The direction of the tournament reserves itself the right to abolish the body contact if the well being of the player is threatened.
24. The point system for teams ranking in the standings will be as follow: 2 points for a WIN, 1 point for a TIE, & 0 point for a LOSS.
25. No matter what the score ends up, a team cannot get credited more than a 5 goals difference.
26. Teams ranking in the standings will be sorted first by Total Points, then by the **BR** breaking formula where $BR = GF / (GF + GA)$. (GF: Goals For and GA: Goals Against).
27. In the event of a tie breaker (2 or more teams) for a playoff seed after applying ranking criteria in Rule 26, the following criteria will apply through 1 to 9 listed below until 1 team and only 1 team is identified ahead of all other teams tied. That team has the next position in the standings while we repeat the whole process from step 1 on with the remaining teams to determine the team's ranking in the standings:
 1. Head-to-Head
 2. Most games won
 3. Least Goals Against (GA)
 4. Most Goals For (GF)
 5. Fastest goal between the teams concerned
 6. Fastest goal at the beginning of a game in the preliminary round
 7. Best BR and if GA=0, that team will be ahead of everyone.
 8. Least penalty minutes during the tournament
 9. Flip of a coin

Please respect the referees at all times, should you have a situation you would like to discuss concerning a particular individual, we have appointed a referee in chief who is available to you, he does not have the power to change a referees decision. However, we have advised our refereeing staff to treat coaches with respect and they will expect the same in return. They will not exercise any patience when being sworn, screamed or gestured at. At all times, the direction of this tournament *reserves itself the final word on the interpretation of the rules.*